

DELHI SKILL AND ENTREPRENEURSHIP UNIVERSITY



EFFECTIVE FROM ACADEMIC YEAR 2021-22

Program Vision

Applied Art is an independent skill development module with learning outcomes that are discrete and independent. Based on developing competencies which prepare students to acquire additional creative skill and further upgradation.

The subject introduces the student to art intended to communicate information and advertising. The focus is on studying and using layout and design concepts used in the graphic design field. The student will employ both analog media (drawing with pencil and paper, etc.) and digital media-using up-to-date Computer tools (graphic hardware and software) for drawing, painting, layout, typography, printing, scanning, editing and photography.

Program Outcome

Applied Art course has great potential in providing creative solutions to communication of print and digital media such as books, magazines and newspaper, known as pictographic depictions. It can be applied in typography, logo, brochure, packaging, poster, press layout ,designing for web etc. Since the advent of personal computers and design software, graphic design is being utilized in electronic media which has unlimited applications in advertising. The students can become graphic designers working in print and digital production, work as freelance artists or also as skilled artisans who conceptualize their craft and want to be an entrepreneur. The curriculum helps in building a strong foundation as career through case studies, hands-on exercises that will make students self-sufficient and it will enable them to get job according to the opportunities available as per need of artistic ambivalence

SKILL SETS							
FIRST YEAR	SECOND YEAR	THIRD YEAR					
Familiarity with skill or craft techniques. Basic knowledge of the elements of design and working knowledge of typography, drawing and perspective.	Familiarity with multiple crafts and brand identity. Application of design knowledge in digital and print media.	Ability to conceptualize and execute a creative brief. Manipulation of images with technical expertise in digital and print media.					

Credit Scheme

Semester I						
S.	Subject		Hours/week			Total
No.	Code	Course Titles	Lecture	Tutorial	Practical	Credits
1	AA-HS101	Face The World Skills (FTW)- I	-	-	-	3
2	AA-HS102	English Communication-I	2	0	0	2
3	AA-HS103	Sports & Yoga	0	0	2	1
4	AA-PC101	Basic Design	1	0	6	4
5	AA-PC102	Sketching	0	0	4	2
6	AA-PC103	Lettering And Typography	1	0	6	4
7	AA-PC104	Drawing And Study Of Objects	0	0	4	2
8	AA-PC105	Life Drawing	0	0	6	3
9	AA-PC106	Professional Development -I	0	0	2	1
		TOTAL	4	0	30	22

	Semester II							
S.	Subject		Hours/week			Total		
No.	Code	Course Titles	Lecture	Tutorial	Practical	Credits		
1	AA-HS201	Face The World Skills- II	-	ı	ı	1		
2	AA-HS202	English Communication-II	0	0	2	1		
3	AA-HS203	Environmental Studies (EVS)	-	-	-	1		
4	AA-PC201	Basic Design - II	1	0	6	4		
5	AA-PC202	Sketching - II	0	0	4	2		
6	AA-PC203	Lettering And Typography - II	1	0	6	4		
7	AA-PC204	Drawing And Study Of Objects -	1	0	4	3		
8	AA-PC205	Life Drawing - II	1	0	6	4		
		TOTAL	4	0	28	20		

Semester III						
S.	S. Subject		Hours/week			Total
No.	Code	Course Titles	Lecture	Tutorial	Practical	Credits
1	AA-HS301	Face The World Skills - III	-	-	-	1
2	AA-HS302	English Communication-III	0	0	2	1
3	AA-HS303	Indian Constitution	-	-	-	1
4	AA-PC301	Theory Of Advertising -I	2	0	0	2
5	AA-PC302	Lettering And Typography -III	0	0	6	3
6	AA-PC303	Graphic Design (Press Advertisement)	0	0	6	3
7	AA-PC304	Drawing And Illustration–I	0	0	6	3
8	AA-PC305	Computer Graphics - I	0	0	6	3
9	AA-PC306	Professional Development –III	0	0	6	3
		TOTAL	2	0	32	20

Semester IV						
S.	Subject		Hours/week			Total
No.	Code	Course Titles	Lecture	Tutorial	Practical	Credits
1	AA-HS401	Face The World Skills - IV	-	1	-	1
2	AA-HS402	English Communication-IV	0	0	2	1
3	AA-HS403	Human Values	-	-	-	1
4	AA-PC401	Theory Of Advertising -II	2	0	0	2
5	AA-PC402	Painting	0	0	6	3
6	AA-PC403	Graphic Design (Poster Design)	1	0	6	4
7	AA-PC404	Drawing And Illustration-II	0	0	6	3
8	AA-PC405	Computer Graphics - II	0	0	6	3
9	AA-PC406	Professional Development –IV	0	0	4	2
		TOTAL	3	0	30	20

Semester V						
S.	Subject	Hours/week			Total	
No.	Code	Course Titles	Lecture	Tutorial	Practic al	Total Credits
1	AA-HS501	Face The World (FTW – V (Entrepreneurship And Start-Ups -I)	-	-	ı	1
2	AA-HS502	English Communication-V	0	0	2	1
3	AA-PE501	Photography And Graphic Design (Campaign Planning And Presentation)– I		2 0	24	
4	AA-PE502	Web Designing & Ux Design – I	2			14
5	AA-PE503	Product Design -I				
6	AA-PE504	Animation And Motion Graphics-I				
7	AA-SI501	Minor Project/ Summer Internship	0	0	8	4
		TOTAL	2	0	34	20

Semester VI						
S.	Subject	Hours/week			Total	
No.	Code	Course Titles	Lecture	Tutorial	Practical	Credits
1	AA-HS601	Face The World (FTW) – VI (Entrepreneurship And Start-Ups -II)	-	-	-	1
2	AA-HS602	English Communication-VI	0	0	2	1
3	AA-PE601	Photography And Graphic Design (Campaign Planning And Presentation)– II		2 0	24	
4	AA-PE602	Web Designing & Ux Design – II	2			14
5	AA-PE603	Product Design -II				
6	AA-PE604	Animation And Motion Graphics–				
7	AA-PR601	Major Project (With Jury Presentation)	-	-	8	4
		TOTAL	2	0	34	20